ALE HOP TECH & HOSPITALITY RIDER

All questions to be directed to: mo[at]media-loca.com

RIDER

PA

The artist needs a PA system and a sound engineer.

MONITORING

2x Monitors (IN STEREO), with suitable amplification and independent EQ from PA.

EQUIPMENT

The promoter needs to provide the following technical equipment:

- 2 x Active DI Boxes (for a Computer Interface)
- 1 x Microphone for voice (processed into the Computer)
- 1 x Microphone Stand
- 1 x Multiplugs x 220 Volts w/ European input plug with 6 plugs (preferably dedicated, independent line)
- 2 x cases or very small table (max 60 cm height, see Fig next page). Can be a small cube/box covered with black cloth, (around 50cm x50cm x 50cm), an equipment or flight case, or a coffee table.
- 1 x Guitar Stand

The artist will bring with her:

- 1 x Computer
- 1 x Soundcard Fireface UCX
- 1 x Electric Guitar processed through an Elektron Analog Heat
- Modular EurorackEX

SOUNDCHECK

The artist needs 60 minutes for soundcheck.

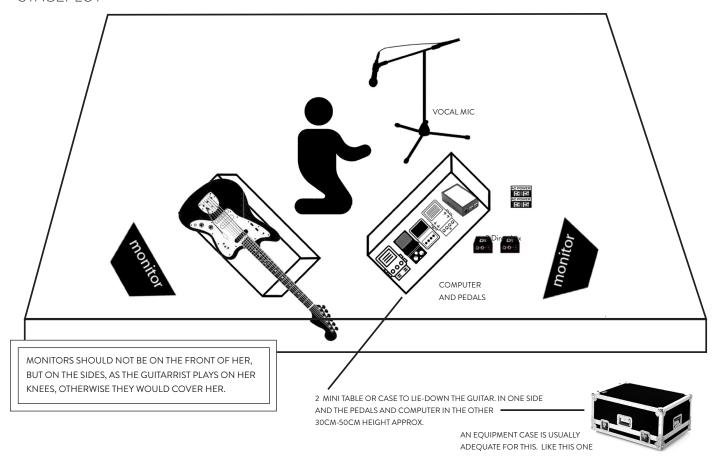
She uses 2 channels in the main mix:

Line 1/2: Computer playback + processed guitars in stereo (previously passed through modular Eurorack) + processed voice.

IMPORTANT NOTES

- The mix (Line 1/2) has frequencies all over the spectrum. IT SHOULD NOT BE LOWCUT, NOR HIGHCUT.
- The computer playback is mastered and the voice and guitar are already compressed, SO THE MIX SHOULD NOT BE ADDITIONALLY COMPRESSED NOR LIMITED. If there is a necessity to use a limiter THIS MUST BE DISCUSSED AND APPROVED by the artist.
- Usually the artist needs the assistance of the sound engineer to EQ her voice in the computer to avoid feedback
- The sound engineer should make the mix (Line 1/2) sound as loud in the PA/MIX as to achieve A VERY PHYSICAL AND IMMERSIVE PRESENCE of sound in the space.

LIGHTING/AV



LIGHTS / AV

The show has a video. The artist will bring a **USB stick with an mp4 video (1920 x 1080 px)** file to be reproduced from a computer or a video mixing console available. In case there is no device available to reproduce the file please notified with reasonable time prior so the artist can plan to bring an extra computer or device to reproduce the file. For lights (see light rider page 4)

CATERING & HOSPITALITY

A private, secure area safe enough to store equipment.

Refreshments:

- Water
- Coffee
- Chamomile tee
- Non-alcoholic beer
- Non gluten snacks, fruits

FLYING TRAVELING SPECS

1 hand baggage item: carry-on 10 kg ($50 \times 40 \times 20$ cm) - normally goes in the plane as hand luggage. (In Ryanair it is only allowed the 10kg carry-on on the plane with "priority boarding".)

1 check-in baggage item: (15 kg) for the electric guitar that goes in a hardcase. (In Ryanair it needs to be specially bought as "instrument" baggage.)

SHOW INFO

Duration: 45 minutes

Facebook @alehophop Instagram @ale_hophop Twitter @alehophop

Title of the show: 'Ale Hop, Live A/V'

All questions to be directed to: mo[at]media-loca.com
PROMO MATERIAL https://media-loca.com/ale-hop/
SOCIAL MEDIA HANDLES

LIGHTS RIDER - ALE HOP

The lights of Ale's show are presented in five sections. From now on we propose some basic configurations that can be interpreted and improved by the lighting technician, respecting the sections and moods of each one, and the main positions of the lights and desired colors.

It should be noted that the artist plays on her knees very close to the ground.

Also that the show has a video projection, but it is only present in sections 1, 3, 4 and 5.

SCENE 1 - WAR

00'00"

- Black out (No lights, just the projection alone, the projection will flickr.)
- Haze or Fog
- ON and OFF White strobe (when sound explodes activate the strobe)

Reference



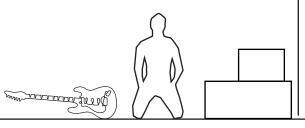
02'30"

- Fade in ambiental mood light/soft shadow of musician show her movements playing the instrument (Color CTB)



PROJECTION

Can we position the screen above me, like 1.5 meters from the floor aprox?



1.5 mts

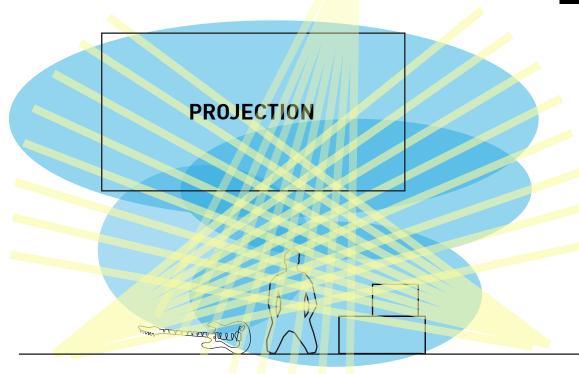
SCENE 2 - CATARSIS OF SOUND

03'30"

- Fill the room with a LOT of Haze or Fog
- Floor lights behind the artist (white color with gobo pattern)
- Note: there is no projection in this part, it will be just black

11'15"

- Intensity dimmer growing
- Truss Frontal light (white color with gobo pattern)







Mood amount of haze/fog



SCENE 3 - HELL METAL

18'00" - 23'40"

- Frontal lights and floor lights Red
- Lots of haze/fog on stageRandoms strobe / dimmer FX

Projection shows a hand and a face in red

23'40"

- Black out

Mood lights and smoke





SCENE 4 - AUGURY

23'40"

- Focused frontal spot light (blue or cyan with gobo)
- Angled spot
- Very focused, please avoid illuminating the entire stage

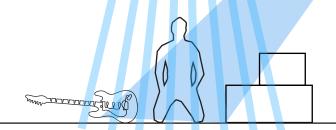
27´45"

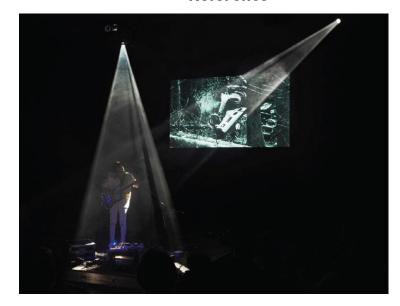
- White strobe

28'22"

- Black out

PROJECTION





SCENE 5 - SIDE FX

28'45"

- Floor lights behind the artist (bluish purple) ambiental mood
- Fog/Haze
- Randoms strobe

32′30"

- Black out



mm quelle



SCENE 6 - FINAL

33'00"

- Full to white color with gobo circular or other geometric + dark lavander.
- Purple effect dimmer spread slow.
- -All to 0%

